

# Chelmsford City Darts League

## League Rules 2024-2025

1. All matches are to be played on Wednesdays. No cancellation of matches is allowed unless prior permission from committee.

The match dates published are to be strictly adhered to. If a team fails to appear at a match by 8.40pm (i.e. No players present) the opposing team may claim the match 14-0, as a walkover. In this situation the team captain should fill out the back of the result sheet and write in the names of his/her players present. Each player must then sign against their name. Write 14-0 in the score section and sign. Send the result sheet the normal way. Rearranging of matches is not allowed.

NOTE A - If an away team fails to show without giving at least 24 hours notice, they will be fined £15 & this will be awarded to the home team as compensation for the cost of the food incurred. Each team to pay a £15 bond at AGM to be used for this purpose. Unless requested no food bonds will be returned at end of season, but carried into following season.

NOTE B - If a team fails to play a match for the second time the committee reserve the right to remove them from the League and all points gained will be deleted.

2. At 8pm "Open Board" is to be declared. At 8-15pm the first triple is to commence. If the opposing team is not present then rule 1 is to apply. By 8-30pm, at the latest, the first three players must play in the first triple. If they refuse the leg may be claimed. At 8-30pm, at the latest, the second triple game must start. Again, if they refuse, the second leg may be claimed.(see rule 1)

NOTE:- At 9pm any player not present is ineligible to play any part of this match.

Both team captains are to print names of all players who are present on the night on the back of result sheet and each player must then sign against their name.

3 Teams to be composed of 8 or more players. If only 7 players are available the opposing team may claim 2 legs - pair & single etc (this will be the last leg in each discipline)

NOTE:- It is not permissible for only 1 player to play in a pairs game or 2 players in a triples game.

A minimum of 4 players is required to play a match. If less then the match can be claimed including cost of food.

### FORMAT - Division 1

The match will consist of :-  
2 Triples best of 1 leg @ 601  
4 Pairs best of 3 legs @ 501  
8 Singles best of 3 legs @ 401

The match winning team will be awarded 3 points. In the event of a 7-7 draw each team will receive 1 point.

Each individual leg is to be recorded & used to decide league position in the event of a points draw at end of season.

Best of 3 games:-  
First leg- Player(s) with throw starts leg  
Second leg-Opposing player(s) starts leg  
Third leg (if required)-Player with throw starts leg

Each leg is to be recorded on the result sheet in the box provided

### FORMAT - Division 2

The match will consist of :-  
2 Triples best of 1 leg @ 601  
4 Pairs best of 1 leg @ 501  
8 Singles best of 3 legs @ 401

The match winning team will be awarded 3 points. In the event of a 7-7 draw each team will receive 1 point.

Each individual leg is to be recorded & used to decide league position in the event of a points draw at end of season.

Best of 3 games:-  
First leg- Player(s) with throw starts leg  
Second leg-Opposing player(s) starts leg  
Third leg (if required)-Player with throw starts leg

Each leg is to be recorded on the result sheet in the box provided

#### FORMAT - Divisions 3 & 4

The match will consist of :-  
2 Triples best of 1 leg @ 601  
4 Pairs best of 1 leg @ 501  
8 Singles best of 3 legs @ 401\*

\* This can be changed to 1 leg only on the night at anytime. To be decided by team Captains.

If Captains can't agree then best of 3 to be played. Once 1 leg only has been agreed you cannot go back to best of 3.

The match winning team will be awarded 3 points. In the event of a 7-7 draw each team will receive 1 point.

Each individual leg is to be recorded & used to decide league position in the event of a points draw at end of season.

4. Teams may register as many players as they wish. Ladies to register as Miss, Mrs or Ms.

Registration date - November meeting. See also rule 5. In the event of a team withdrawing from the league, that teams players are eligible to register for another team, providing it is prior to the closing date for registration.

Any team playing an illegal (unregistered) player will forfeit all points gained at the match and a fine of £5 will be imposed. The opposing team will benefit by 3 points and awarded the game 9-5. If any team plays a player who has previously played for another team this season, and without obtaining a "Transfer" will be fined £5 and will forfeit all points gained. The player may be banned for the rest of the current season, at committee decision. Underage players - if a team has a 17 year old, or younger, player they should contact the away Landlord/Steward before the match.

5. At November meeting players registration sheets are to be submitted for all teams (see also rule 10).

It is permissible to sign additional players up to the last league game. Their name, address and phone number together with a fee of £3-50 should be sent to the league secretary.

NOTE :- This must be done at least 24 hours before eligibility to play in a match. Date letter is received by secretary will be taken as the registration date.

6. Players may transfer to another team under the following conditions:-

- A/ Payment of a £5 fee with request, in writing, to league secretary
- B/ Request must be submitted and approved before they play in a match.
- C/ If the player has played in the KO Cup for old team he/she will not be eligible to play for new team.
- D/ Only one transfer per player per season.
- E/ No more than 3 players may transfer to any one team.
- F/ No transfers permitted after last league game.

7. In the event of a team withdrawing from, or been expelled, from the league, all the results of that team will be deleted from league records. The team involved will also forfeit its entrance fee. See also rule 4

8. All legs will be straight start and double finish. No bust rule will apply. The throw will be 7ft 9 1/4in along the floor from the face of the board to the rear of the oche. Centre ball will be 5ft 8in above the floor.

The home team will provide a Chalker and the away team a Caller.

#### Order of throw

The home team will throw first in legs 1, 3, 5, 7, 9, 11 & 13

The away team will throw first in legs 2, 4, 6, 8, 10, 12 & 14

The throwing order will also apply to team captains entering their player's names on the result sheet.

9. The home team must photograph both sides of the result sheet

This should then be sent to Steve Redpath at 07868418196. After this the result sheet can be posted to league secretary if you wish. The sheet must arrive no later than the Wednesday following the match.

It is the responsibility of the home team for league games & the winning team in cup games. If it is not received by the following Wednesday 1 point will be deducted, if still not received by second Wednesday a further 1 point will be deducted & third Wednesday a further 1 point will be deducted.

10. League registration fees will be £30 per team & £2.50 per player. At the AGM each team will be required to pay their £25 team to register their team. The £2.50/player will be payable in November when the players registration sheets are required to be submitted.

The "singles" "pairs" & "triples" KO competitions will each have an entrance fee of £1/player.

11. The draw for the team KO cup will be made at committee meetings. The first round draw will be one match only & 7 singles only. The Quarter finals & Semi finals second (return) legs will be 7 singles only. The finals will be one match & again 7 singles only.

All KO cup matches must be fully played ie both legs. If a team refuses to do this they will be fined 2 league points.

If a team concedes the first leg then this will be counted as the whole match. If a team fails to attend they will again be fined 2 league points. Entries for the Competitions will be taken as the team name 1,2,3 etc.

On the night of each competition the nominated official will enter the competitors name(s) against their team number.

The draw to determine who is at which venue, for competitions, will be made at committee meetings.

The initial rounds of the KO's will be played in pubs/clubs. The latest time for eligibility on the night will be 8-15pm

Any player arriving after 8-15pm will not be allowed to play. At 8-15pm the nominated official will check names and carry out the draw. After draw has been made no further entries are allowed. Play will commence at 8-30pm.

All first round winners will then go on to the next stage, this is the Play Offs.

The number of venues will be determined from the following table: \_

<u>Entries</u>	<u>Venues/Boards</u>
15 or less	1
16-23	2
24-31	3
32-48	4
49 or more	5 or more

If a player(s), who has lost, refuses to chalk the next game they will be banned from the next competition.

12. All team games, league or cup, the home team must provide food.

A fine of £10 will be incurred if you fail to do this.

For competitions it is left to the Landlords discretion.

13. No player is allowed to enter any of the KO cup competitions unless he/she has played

in 3 of their respective league games. The responsibility for ensuring this falls on the team captain.

If it is found that this rule is broken a fine of £5 will be imposed on the offending team & the player will be withdrawn. If a players full name is not printed on any competition result sheet then that player will be disqualified from that competition regardless of where he/she finished.

In the team KO cup the qualification is 3 league games played. If it is found that this rule is broken, a fine of £5 will be imposed on the offending team & each leg the offending player won will be reversed.

14. In any of the non-team competitions it is not permissible to substitute players after the first round has been played. Whatever the reason only the player(s) who played in the earlier round is eligible to play in the next stage. If they are not present on the stated night their opponent(s) will be awarded the match as a walkover.

15. '180' Competition:- Any player scoring 180 during any official match (League, Cup or Singles etc.) will be entitled to enter the 180 competition. This will be played for at the end of the season. If a player scores 180 his/her name must clearly be written on the back of the result sheet. And countersigned by both team captains or competition official. Closing date for this will be the last team game. Players will only be eligible if their names are on an official sheet.

16. 'Captain & Secretary' Competition:- This will be played at the end of the season. It will consist of 2 singles matches. Captain v Captain(1x401) & Secretary v Secretary (1 x 401). If the registered Captain & Secretary are present they must play. If one of these is not present then the Vice-Captain can substitute for either.

If the match reaches 1-1 then a pair (3x501) to be played - same 2 players.

NOTE - only 2 of the registered players can play in each match.

17. 'Youth' Competition - This will be for boys & girls 21 years old and younger. Proof of age will be required.

This will be a mixed singles competition.

18. 'Mixed Pairs' Competition - This will be played during the season. All players must be registered, however one of the pair does not need to have played in 3 league games (as rule 13). This will be the only competition where this requirement will not apply. Also the 2 players can be from different teams.

19. 'Highest Finish' - An award will be presented for the highest finish of the season in each division. All finishes over 120 should be written on the back of result sheet with the players name & countersigned by both captains or competition official.

20. 'Least Darts' - An award will be presented, in singles games, for the least darts, in each division. All games of 12 darts or less should be written on the back of result with the players name & be countersigned by both captains or competition official.

21. Trophies - The league will present 8 trophies to the teams winning or coming second in both league & KO cup competitions. Each winning team will be held responsible for the safe keeping & careful handling of their perpetual trophy for the time they will hold it. In the case of individuals, or pairs etc....the team they represent will assume responsibility. If any damage or loss occurs the team/individual the committee is to be informed immediately, & will arrange repair or replacement. The team/individual responsible will then pay for the repair/replacement.

If trophies are not collected at the 'presentation' night they will be available for 1 month after a penalty cost of £10/team & £1/individual. This fine will be carried forward to next season if not paid & the team not allowed into league until it is paid.

Any extra trophies required by teams must be paid for at time of ordering.

If any outstanding fines are not cleared by the presentation night then trophies won by that team can be withheld at the committees discretion.

22. Volunteers will be sought to officiate at the main league events & will be given expenses as:-

Play Off Nights - @ £15 each or per board

Finals Night - @ £20 each chalker & caller

23. The 'League Committee' will be composed of - Chairman, Secretary, Treasurer, Vice Chairman and Assistant Secretary. The 5 officials are to be elected at the AGM. Each team will have 1 vote. In the event of a tied vote the Chairman will have a casting vote.

24. An honorary payment of £100 is to be made to the League Secretary for duties/expences.

25. The use of electronic scoreboards is to be agreed by both teams, before their use.

26. All proposals for rule changes etc, for the following AGM, are to be submitted in written form & be received by League Secretary by 1st August. If a proposal is rejected 2 years in a row it will not be allowed again for 3 years. This 3 year period will also apply to new rules.

27. Any incident that might occur during the season and is not covered by the rules is to be dealt with at the next committee meeting. All rulings will be binding until ratified at next AGM.