

CHELMSFORD CITY SUMMER DARTS LEAGUE

LEAGUE RULES 2022

1. All matches are to be played on Wednesdays. No cancellation of matches is allowed. The match dates published are to be strictly adhered to. If a team fails to appear by 8:45pm (i.e. no players present) the opposing team may claim the match 14-0. In this situation, the team captain should fill out the result sheet and write in the names of his/her players on the back. Each player must countersign against their name. Write 14-0 in the score section and sign. Send the result sheet in the normal way. **Defaulting team will have 2 points deducted for not turning up. Rearranging is not permitted due to lack of time.**

2. At 8:15pm open board is declared. At 8:30pm the first fours must commence. If the opposing team is not present or refuses then rule 1 applies. At 9:00pm any player not signed in is ineligible to play any part of the match.

3. Teams are to be composed of 8 or more players. If only 7 Players turn up you may play 3 v 4 in the fours. You may also play 1 v 2 in the pairs.

It is not permissible to play only 2 players in the fours.

FORMAT

The match will consist of- 2 Fours @ 701
 4 Pairs @ 601
 8 Singles @ best of 3 @ 501

(if both captains to agree to play only 1 leg in the singles this is ok but both captains must agree. Please use some common sense with this rule. If no decision can be reached then please call to Steve Redpath and he will resolve this over the phone.)

The match winning team will be awarded 2 points for a win. In the event of a tied game each team shall receive 1 point each.

Singles games: - First Leg- Player with throw starts leg
 Second Leg- Opposing players starts leg
 Third leg (if needed)- As 1st leg.

4. Teams may register as many players as they wish. The cut-off date for registering players is 31st July 2022. Any players playing after that date and is not registered will incur a £15 fine for their team and the team deducted 2 points. The player will also be banned for the rest of the season. The team will also lose the game that player has played in 9-5.

5. All players registration sheets must be handed in or sent to the secretary by the 31st July 2022.

6. In the event of a team withdrawing or having been expelled all that team's results will be deleted from the league records. The team involved will also forfeit its entrance fee to the league.

7. All legs will be straight start, double finish. A 'No bust rule' will apply. The throw will be 7ft 9 ¼ in along the floor from the face of the board to the rear of the Oche. Centre bull will be 5ft 8in above the floor. The home team will provide a Chalker and the away team will provide a caller.

Order of Throw

Home team throw first in legs 1, 3, 5, 7, 9, 11 & 13

Away team throw first in legs 2, 4, 6, 8, 10 & 14

The throwing order will also apply to the team captains entering the names on the sheet.

8. The match result sheet must be sent by any means you like by the following Wednesday. A two-point deduction will apply if I do not receive the result sheet.

9. League registration fees are £25

10. The league will present 8 trophies to the winners and runners up in both the champions and plate competitions.

Any extra trophies must be ordered and paid for three weeks before finals night.

11. The use of electronic scoreboards must be agreed by both captains before use.

12. Any incident that might occur during the season and is not covered by these rules is to be dealt with by Steve Redpath & Richard Dow as soon as possible. All rules will be binding until ratified at the next AGM.